Semantic Versioning for .NET libraries and NuGet packages (C#/F#)

MF#K November 2016 Meetup @Prosa 2016-11-29

Overview

- About me
- Semantic Versioning
- elm-package bump and diff
- SpiseMisu.SemanticVersioning library
- Demo
- Q & A

About me (very shortly)

- Ramón Soto Mathiesen
- MSc. Computer Science DIKU/Pisa and minors in Mathematics HCØ
- CompSci @ SPISE MISU ApS
 - "If I have seen further it is by standing on the shoulders of giants"
 - -- Isaac Newton (Yeah Science, Bitch ... Mostly mathematics)
 - Elm with a bit of Haskell and a bit of F# (fast prototyping)
- Elm / Haskell / TypeScript / F# / OCaml / Lisp / C++ / C# / JavaScript
- Blog: http://blog.stermon.com/

Semantic Versioning (SemVer)

- "In the world of software management there exists a dread place called dependency hell"
 - "The bigger your system grows and the more packages you integrate into your software, the more likely you are to find yourself in it"
- If dependencies are specified too loosely, you will probably end up breaking your build more than desired
- So how to solve this? With a few rules, enforced by documentation or the code itself, ...

Semantic Versioning (SemVer)

- ... given a version number (MAJOR.MINOR.PATCH), increment the:
 - MAJOR version when you make incompatible API changes,
 - MINOR version when you add functionality in a backwardscompatible manner, and
 - PATCH version when you make backwards-compatible bug fixes
- Source: http://semver.org/

elm-package bump

- Elm package version rules:
 - Versions all have exactly three parts: MAJOR.MINOR.PATCH ✓
 - All packages start with initial version 1.0.0 ✓
 - Versions are incremented based on how the API changes:
 - PATCH the API is the same, no risk of breaking code ✓
 - MINOR values have been added, existing values are unchanged ✓
 - MAJOR existing values have been changed or removed ✓
- elm-package will bump versions for you, automatically enforcing these rules
 (DING DING DING MF#K)

elm-package diff (+bump)

Show the changes between versions:

```
mon@razerRamon:~$ elm-package diff spisemisu/elm-merkletree 1.0.0 2.0.0
Comparing spisemisu/elm-merkletree 1.0.0 to 2.0.0...
This is a MAJOR change.
------ Changes to module Merkle - MAJOR ------

Changed:
    - fromList : Maybe.Maybe (List (String -> String)) -> (a -> Json.Encode.Value) -> Json.Decode.Decoder a -> List a -> Merkle.Tree a + fromList : Maybe.Maybe (List (String -> String)) -> (a -> Json.Encode.Value) -> List a -> Merkle.Tree a + initialize : Maybe.Maybe (List (String -> String)) -> (a -> Json.Encode.Value) -> Merkle.Tree a + initialize : Maybe.Maybe (List (String -> String)) -> (a -> Json.Encode.Value) -> Merkle.Tree a + singleton : a -> Maybe.Maybe (List (String -> String)) -> (a -> Json.Encode.Value) -> Merkle.Tree a + singleton : a -> Maybe.Maybe (List (String -> String)) -> (a -> Json.Encode.Value) -> Merkle.Tree a
```

Rust and others should as well

- Rust (suggestion for cargo):
 - Signature based API comparison
- Haskell (why does cabal or stack not have this?):
 - semver-0.3.3.1

Note: We all tried to use a given package that failed to install due to issues with dependent packages right? Frustration most of the time tend to dropping a given package and sometimes even moving on to other languages ...

- My proposal of SemVer for .NET libraries as well as for NuGet packages
 - Support for both C#/F# (VB? Say JUAT?)
- As with Elm, I would like the *rules to be enforcement by the code itself*, instead of by humans. Otherwise we would be back to square one as humans tend to fail with repetitive task
- Elm has it easy as everything is Open Source, therefore source code can be parsed while with .NET (proprietary libraries) ...

- Handle cases like the Fsharp.Core does (Reflection):
 - FSharp.Core.Unittests
 - LibraryTestFx.fs#L93
 - LibraryTestFx.fs#L103-L110

```
asm.GetExportedTypes()
(* extract canonical string form for every public member of every type *)
sea
    vield! t.GetRuntimeEvents()
                                     > Seq.filter (fun m -> m.AddMethod.<mark>IsPublic</mark>) |> Seq.map cast
                                        Seq.filter (fun m -> m.GetMethod.IsPublic) |> Seq.map cast
    yield! t.GetRuntimeProperties()
    yield! t.GetRuntimeMethods()
                                        Seq.filter (fun m -> m.IsPublic) > Seq.map cast
    vield! t.GetRuntimeFields()
                                        Seq.filter (fun m -> m.IsPublic) > Seq.map cast
    yield! ti.DeclaredConstructors
                                        Seq.filter (fun m -> m.IsPublic) |> Seq.map cast
                                        Seq.filter (fun ty -> ty.IsNestedPublic) |> Seq.map cast
    yield! ti.DeclaredNestedTypes
  > Array.ofSeq
```

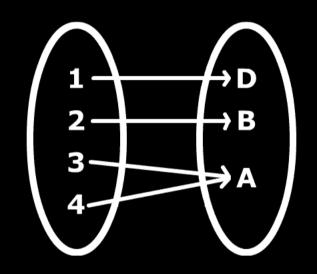
- Handle cases like the Fsharp.Core does ... (+ more):
 - The main issue with **basic Reflection**, is that it **works great with C#** libraries, but **not so much with F#**. The following functions signatures are represented on the same way in .NET canonical form (no curried arguments):

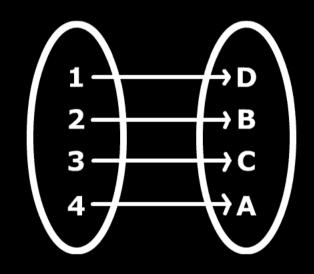
```
let foo (x,y) = x + y
let bar x y = x + y

(* both represented as *)
x:System.Int32 * y:System.Int32 -> z:System.Int32

(* but should be respectively *)
x:System.Int32 * y:System.Int32 -> z:System.Int32
x:System.Int32 -> y:System.Int32 -> z:System.Int32
```

- Handle cases like the Fsharp.Core does ... (+ more):
 - Other constructs such as Product Types, Modules and even Enums & Sum Types (due to pattern matching) needs to be handled in a special way:
 - Cases like Active/Partial Patterns and MeasureOfUnits are not handled (yet? Is it even necessary?)
 - Please look into the Open Source code to see what is done for each case
- Main goal is to create a bijective function that would replace the non-injective and surjective function which will ensure that a given input value will always have a unique output value. Think of it as a perfect hash function with no collisions





non-injective and surjective

bijective

• Similar readability as Haskell and Elm signatures (last type is the return value while the others are input parameters). Example:

```
FooBar: Foo → (Bar * Baz) → Qux
```

Note: This is also why I now write F# code like this:

let foobar: int
$$\rightarrow$$
 (int * int) \rightarrow int =
fun x (y,z) \rightarrow x + y + z

- .NET Library (Assembly):
 - Is usually a single file compiled to target a specific version of the .NET
 Framework. Example:

mscorlib, Version=4.0.0.0, Culture=neutral, PublicKeyToken=...

- .NET NuGet package:
 - Is a unit of distribution containing some metadata as well as binaries.
 In most cases, there are binaries targeting several versions of the
 .NET Framework.

Note: We are only interested in libraries (*lib/.../*.ddl*)

SpiseMisu.SemanticVersioning .NET NuGet package

```
#!/usr/bin/env fsharpi
#I @"./SpiseMisu.SemanticVersioning/"
#r @"SpiseMisu.SemanticVersioning.dll'
open System
open System.Diagnostics
open System.Reflection
open SpiseMisu
let pkgid = @"Newtonsoft.Json'
let assembly =
  Assembly.LoadFile
    @"./packages/Newtonsoft.Json.7.0.1/lib/net45/Newtonsoft.Json.dll"
Semantic. Versioning. nugetbump
  pkaid
  NuGet.dotNet.Net45
  assembly
> printfn "%s"
Semantic. Versioning. nugetdiff
  pkaid
  NuGet.dotNet.Net45
  (Some "7.0.1")
  pkaid
  NuGet.dotNet.Net45
  None
> Array.iter(printfn "%s")
```

SpiseMisu.SemanticVersioning .NET Library (Assembly)

```
#!/usr/bin/env fsharpi
#I @"./SpiseMisu.SemanticVersioning/"
#r @"SpiseMisu.SemanticVersioning.dll"
open System
open System.Diagnostics
open System.Reflection
open SpiseMisu
let released =
  Assembly.LoadFile
    @"./packages/Newtonsoft.Json/lib/net45/Newtonsoft.Json.dll"
let modified =
  Assembly.LoadFile
    @"./packages/Newtonsoft.Json.7.0.1/lib/net45/Newtonsoft.Json.dll"
Semantic. Versioning.asmbump released modified
> printfn "%s"
Semantic. Versioning.asmdiff released modified
> Array.iter(printfn "%s")
```

SpiseMisu.SemanticVersioning .NET Library (documentation)

```
#!/usr/bin/env fsharpi
#I @"./SpiseMisu.SemanticVersioning/"
#r @"SpiseMisu.SemanticVersioning.dll"

open System
open System.Diagnostics
open System.Reflection

open SpiseMisu

let assembly =
    Assembly.LoadFile
    @"./packages/Newtonsoft.Json/lib/net45/Newtonsoft.Json.dll"

Semantic.Versioning.markdown assembly
|> Array.iter(printfn "%s")
```

SpiseMisu.SemanticVersioning .NET Library (raw)

```
#!/usr/bin/env fsharpi
#I @"./SpiseMisu.SemanticVersioning/"
#r @"SpiseMisu.SemanticVersioning.dll"

open System
open System.Diagnostics
open System.Reflection

open SpiseMisu

let assembly =
    Assembly.LoadFile
    @"./packages/Newtonsoft.Json/lib/net45/Newtonsoft.Json.dll"

Semantic.Versioning.raw assembly
|> Set.toArray
|> Array.iter(fun (prefix, body) -> printfn "%s - %s" prefix body)
```

Demo



What's next?

- Publish a blog post for F# Advent Calendar 2016
- Release Open Source library @ GitHub
- Review of code by .NET experts

What's next?

- Integrated in:
 - NuGet (or something similar, please **steal with pride**)
 - FAKE
 - Paket
- To catch on with C# Community, it has to be totally transparent and with no F# related stuff. Therefore I will need a standalone executable (something like paket.exe)

Note: I'm thinking about using Mono mkbundle

Summary

- Semantic Versioning
 - Set of Rules
- elm-package bump and diff
 - SemVer rules enforced by the code itself
- SpiseMisu.SemanticVersioning library
 - Support for Assemblies and NuGet as well as C#/F# (even proprietary due to Reflection)
 - SemVer rules are also enforced by the code itself, just like elm-package
 - Output is markdown
- Demo
- What's next?
 - Open Source library as well as standalone binary
 - Integration with NuGet, FAKE, Paket

Q & A

Any Questions?